

Rotman

INTRO TO R PROGRAMMING

R Tutorial (RSM456) – Session 1

January 9, 2025 Prepared by Jay Cao / [TDMDAL](https://tdmdal.github.io)

Website: <https://tdmdal.github.io/r-intro-2025-winter/>



Rotman School of Management
UNIVERSITY OF TORONTO

Plan for Session 1

- What is R and what can R do?
- Setup R and RStudio, an R coding environment
- Get started
 - Navigate RStudio
 - Install and load R packages
 - Load/import a tabular dataset (in csv and Excel format)
- R programming basics
 - Expression and assignment
 - Basic data structures
 - Basic programming structures & functions

What's R?

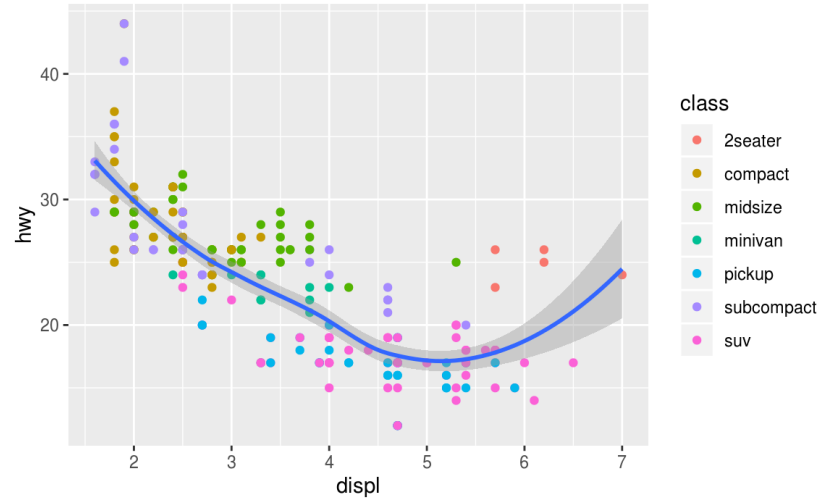
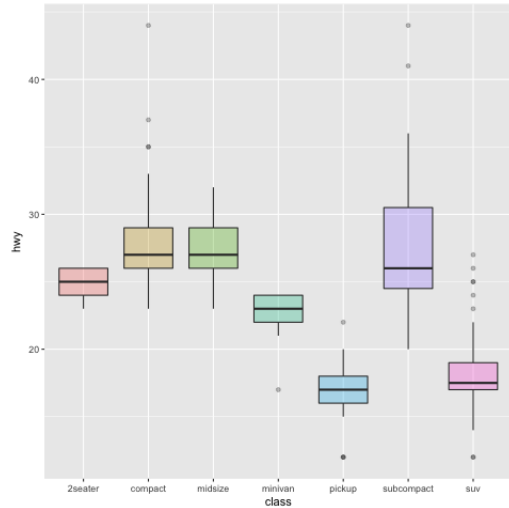


- R = a language + an eco-system
 - A free and open-source programming language
 - An eco-system of many high-quality user-contributed libraries/packages
- In the past R is mostly known for its statistical analysis toolkits
- Nowadays R is capable of (and very good at) many other tasks
 - Tools that facilitates the whole data analysis workflow
 - Tools for web technology (e.g., web scraping, web app/dashboard development, etc.)
 - Many more...

What can R do – Statistics & related

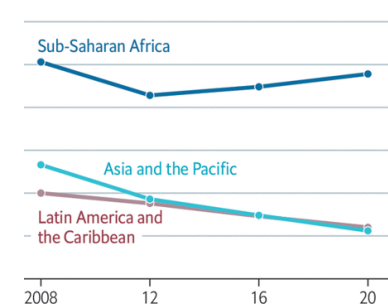
- Statistics & Econometrics
 - Regressions
 - Time series analysis
 - Bayesian inference
 - Survival analysis
 - ...
- Numerical Mathematics
 - Optimization
 - Solver
 - Differential equations
 - ...
- Finance
 - Portfolio management
 - Risk management
 - Option pricing
 - ...
- Machine learning
 - ...
- see R Task View for more

What can R do – Graphics

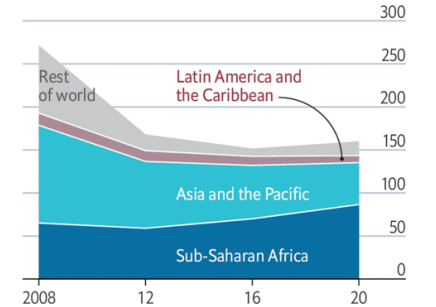


All work, no play Children in child labour*

Selected regions, % of child population



Number of children, m

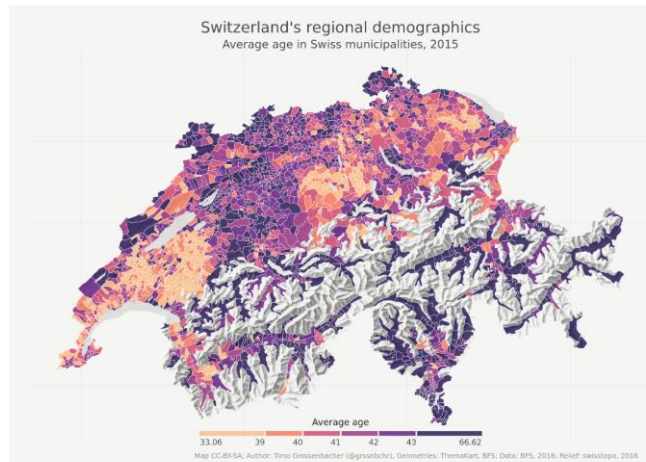
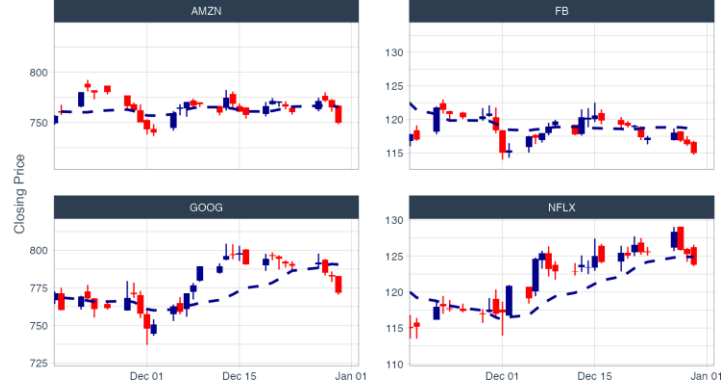


Source: "Child Labour: Global estimates 2020, trends and the road forward", ILO and UNICEF

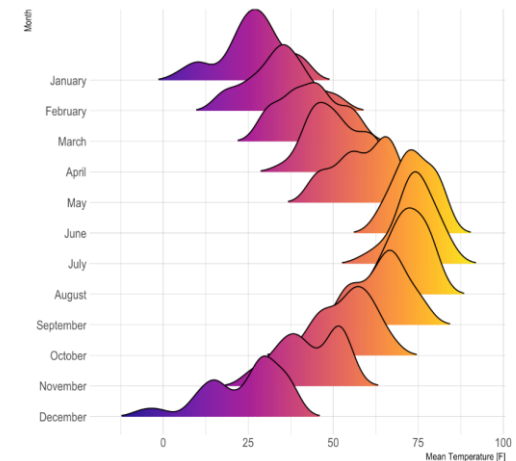
*5- to 17- year-olds

The Economist

FANG Candlestick Chart
Experimenting with Multiple Stocks





Temperatures in Lincoln NE in 2016



Ref: 1) <https://www.r-graph-gallery.com/>

2) <https://timogrossenbacher.ch/2016/12/beautiful-thematic-maps-with-ggplot2-only/>;

Setup R (Install R & its Coding Environment)

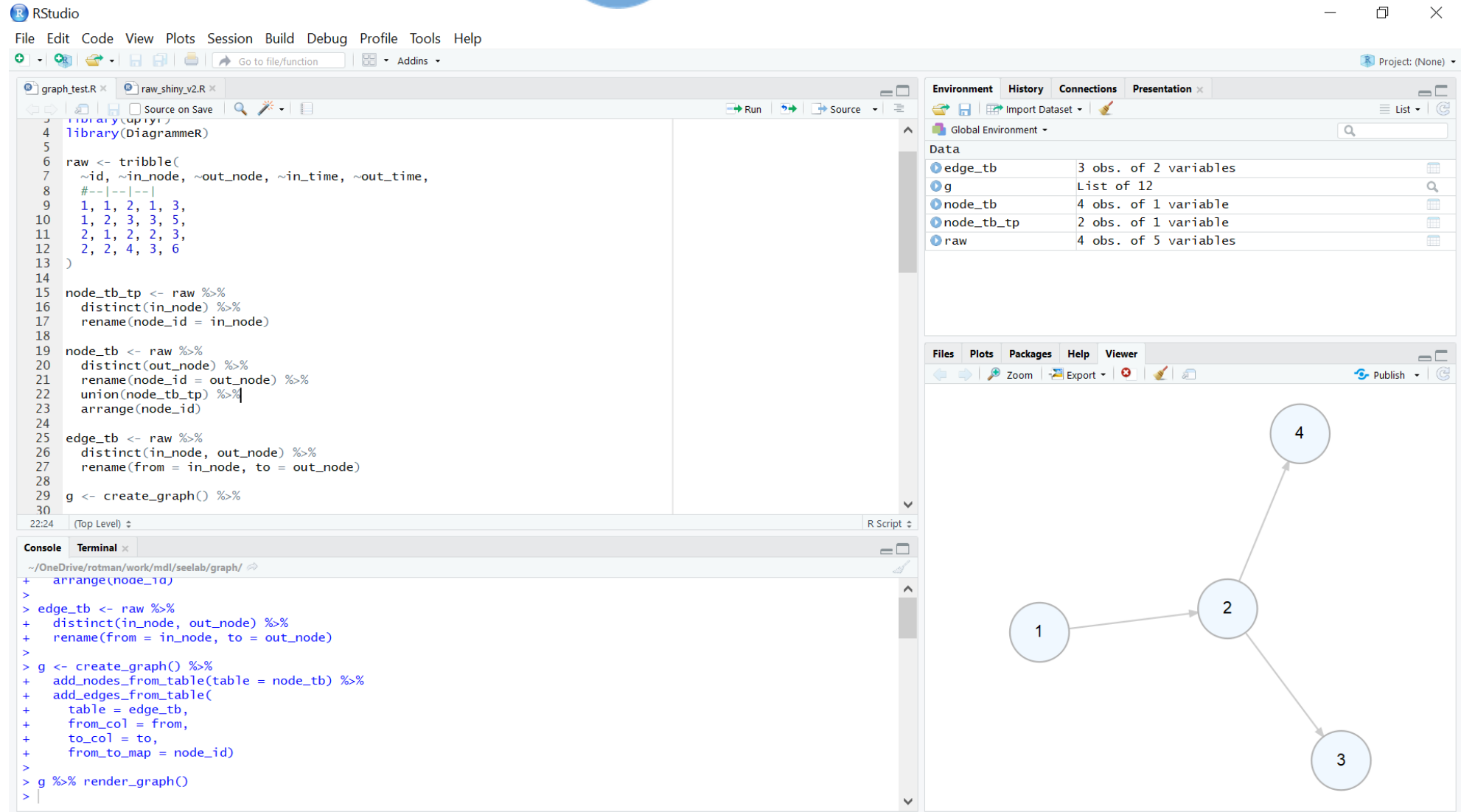
- **R & RStudio on your local computer**  **Our Choice**
 - Install R (<https://www.r-project.org/>)
 - Install RStudio (<https://posit.co/download/rstudio-desktop/>)
- **R & RStudio in the Cloud** (run R without installation)  **Backup Options**
 - Option 1: RStudio Cloud (<https://posit.cloud/>)
 - Option 2: UofT JupyterHub RStudio (<https://datatools.utoronto.ca/>)

Note: In this workshop, we will also occasionally use R in Google Colab (<https://colab.research.google.com/>), a notebook coding environment in the cloud.

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Navigate RStudio RStudio®

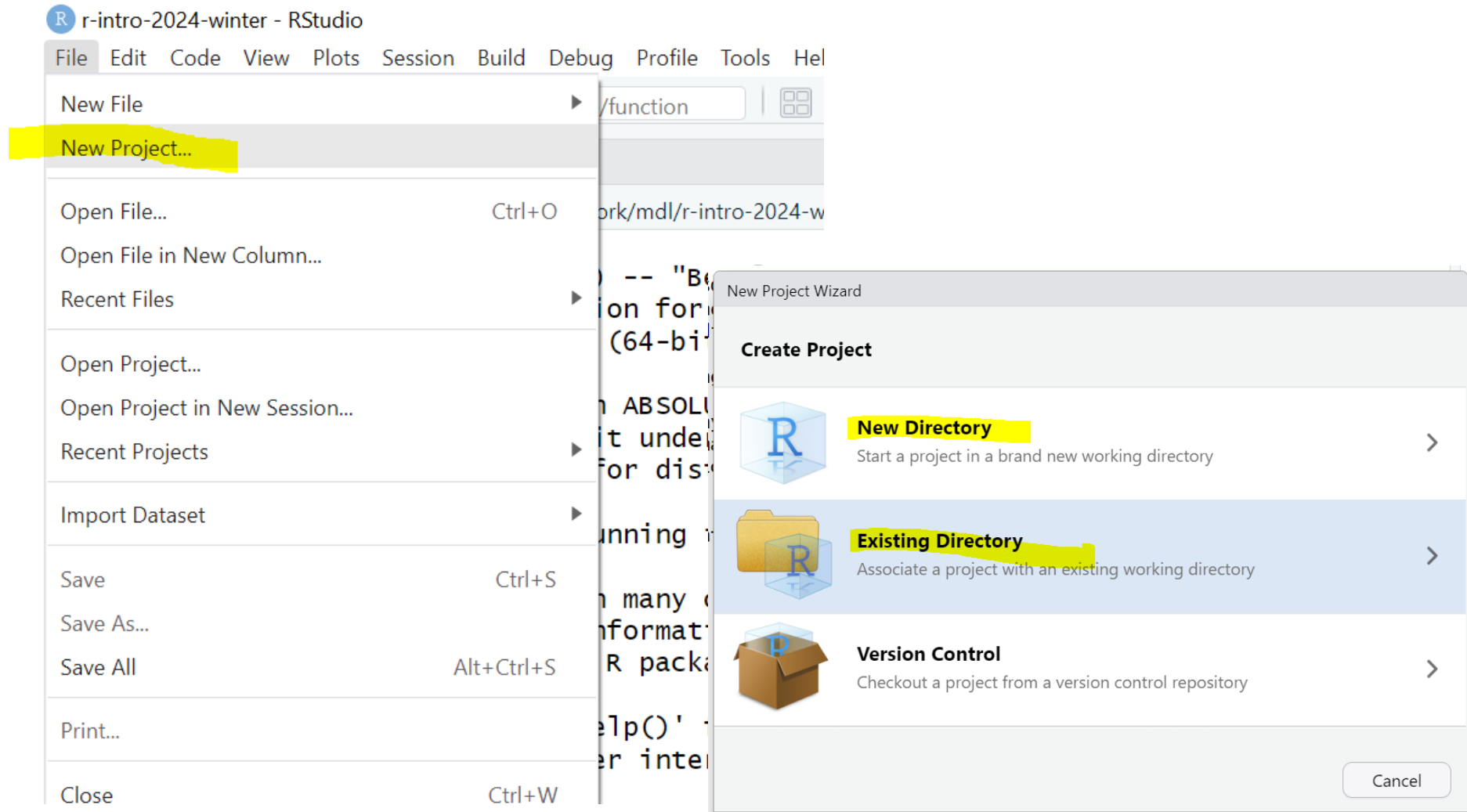


The screenshot displays the RStudio interface with the following components:

- Source Editor:** Contains R code for creating a graph. The code defines a tribble with edges and processes them into tables for nodes and edges.
- Environment:** Shows the Global Environment with variables: edge_tb (3 obs. of 2 variables), g (List of 12), node_tb (4 obs. of 1 variable), node_tb_tp (2 obs. of 1 variable), and raw (4 obs. of 5 variables).
- Viewer:** Displays a directed graph with four nodes (1, 2, 3, 4) and edges: 1 to 2, 2 to 3, and 2 to 4.
- Console:** Shows the execution of the code, including the use of `arrange`, `distinct`, `rename`, `create_graph`, `add_nodes_from_table`, `add_edges_from_table`, and `render_graph`.

```
1 library(Diagrammer)
2
3 raw <- tribble(
4   ~id, ~in_node, ~out_node, ~in_time, ~out_time,
5   #--|--|--|
6   1, 1, 2, 1, 3,
7   1, 2, 3, 3, 5,
8   2, 1, 2, 2, 3,
9   2, 2, 4, 3, 6
10 )
11
12 node_tb_tp <- raw %>%
13   distinct(in_node) %>%
14   rename(node_id = in_node)
15
16 node_tb <- raw %>%
17   distinct(out_node) %>%
18   rename(node_id = out_node) %>%
19   union(node_tb_tp) %>%
20   arrange(node_id)
21
22 edge_tb <- raw %>%
23   distinct(in_node, out_node) %>%
24   rename(from = in_node, to = out_node)
25
26 g <- create_graph() %>%
27   add_nodes_from_table(table = node_tb) %>%
28   add_edges_from_table(
29     table = edge_tb,
30     from_col = from,
31     to_col = to,
32     from_to_map = node_id)
33
34 g %>% render_graph()
```


Create New Project – A Good Practice



Install and Load R packages/libraries

- Install an R library (only need to install a library once)

```
install.packages("Library_name")
```

- Load an R library (before you use a library)

```
library(Library_name)
```

- [CRAN](#) (The Comprehensive R Archive Network)
 - [CRAN Task Views](#)

Load a CSV file

- What's a CSV file
- [read_csv\(\)](#) from the [readr](#)

```
read_csv(file)
```

```
e.g. hprice <- read_csv("hprice.csv")
```

- More about [read_csv\(\)](#)
 - header row or not, missing values, etc.
- More about [readr](#)

Load an Excel file

- [read_excel\(\)](#) from the [readxl](#)

```
read_excel(path, sheet, skip)
```

```
e.g. country_risk <- read_excel(path =  
"country_risk.xlsx", sheet = "raw_kmeans", skip = 1)
```

- More about [read_excel\(\)](#)
- More about [readxl](#)

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Expression and Assignment

```
# expression
```

```
2 + sqrt(4) + log(exp(2)) + 2^2
```

```
# assignment
```

```
x <- 3
```

```
y <- (pi == 3.14)
```

R Data Structure - Overview

	Homogeneous	Heterogeneous
1-d	Atomic vector	List
2-d	Matrix	Data frame
n-d	Array	

R Data Structure - Overview

	Homogeneous	Heterogeneous
1-d	Atomic vector →	List
2-d	Matrix	↓ Data frame
n-d	Array	

Atomic Vectors

```
# create R vectors
```

```
vec_character <- c("Hello,", "World!")
```

Hello,	World!
---------------	---------------

```
vec_integer <- c(1L, 2L, 3L)
```

1	2	3
----------	----------	----------

```
vec_double <- c(1.1, 2.2, 3.3)
```

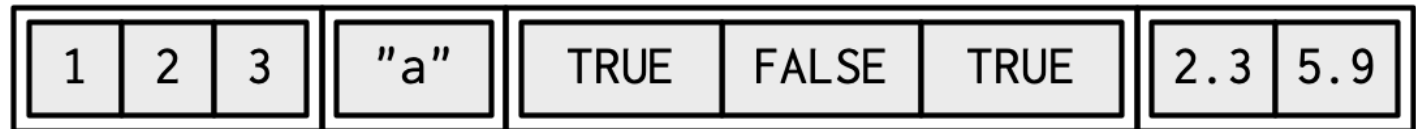
1.1	2.2	3.3
------------	------------	------------

```
vec_logical <- c(TRUE, TRUE, FALSE)
```

TRUE	TRUE	FALSE
-------------	-------------	--------------

List

```
# create an R list
l1 <- list(
  1:3,
  "a",
  c(TRUE, FALSE, TRUE),
  c(2.3, 5.9)
)
```



Data Frame

```
# create a data frame
df1 <- data.frame(
  x = 1:3,
  y = letters[1:3],
  z = c(1.1, 2.2, 3.3)
)
```

x	y	z
1	"a"	1.1
2	"b"	2.2
3	"c"	3.3

Data Frame

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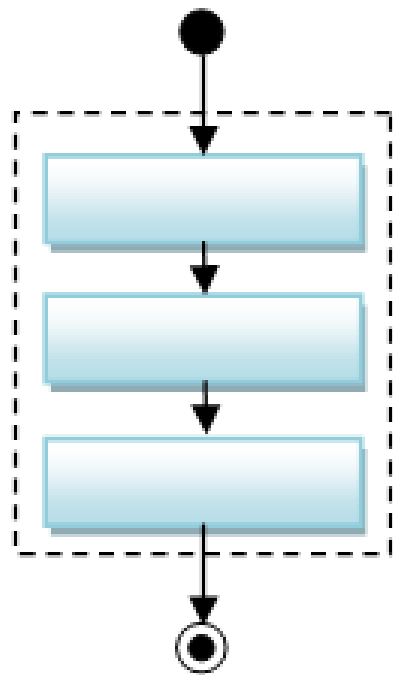
A Cousin to Data Frame - Tibble

```
# load tibble library (part of tidyverse lib)
library(tibble)

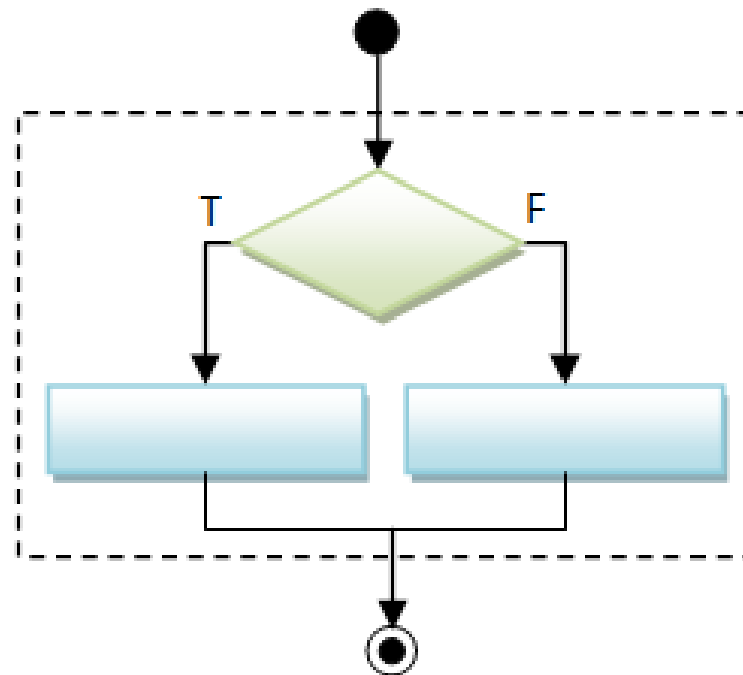
# create a tibble
tb1 <- tibble(
  x = 1:3,
  y = letters[1:3],
  z = c(1.1, 2.2, 3.3)
)
```

x	y	z
1	"a"	1.1
2	"b"	2.2
3	"c"	3.3

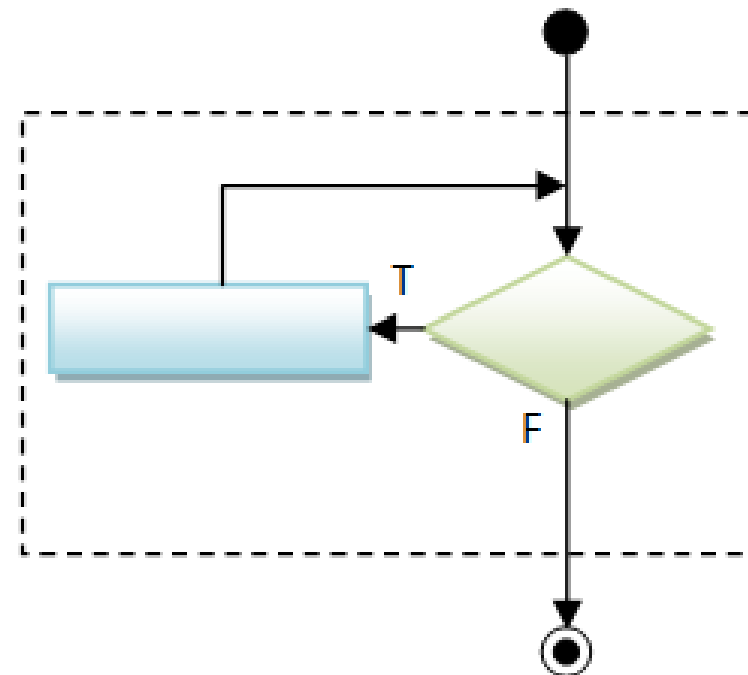
Programming Structure: Control Flows



Sequential



Conditional (Decision)



Loop (Iteration)

Sequential

- Example: Sum of Squares

$$\sum_{t=1}^3 t^2$$

```
# sum of squares  
t <- 1:3  
y <- sum(t^2)  
print(y)
```


Sequential

- Example: Sum of Squares

$$\sum_{t=1}^3 t^2$$

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# sum of squares  
t <- 1:3  
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```

t	1	2	3
---	---	---	---

Sequential

- Example: Sum of Squares

$$\sum_{t=1}^3 t^2$$

```
# sum of squares  
t <- 1:3  
y <- sum(t^2)  
print(y)
```

t	1	2	3
t^2	1	4	9
sum(t^2)	14		

Conditional (if...else...)

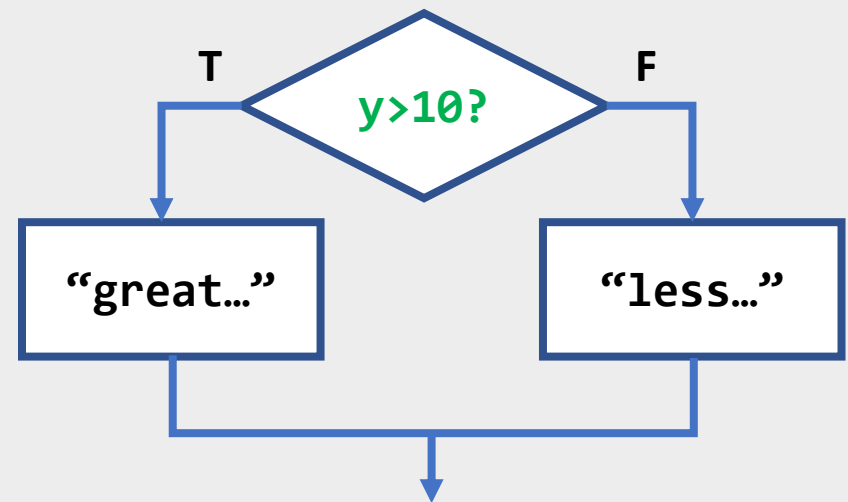
```
if (cond) {  
    # run here if cond is TRUE  
} else {  
    # run here if cond is FALSE  
}
```

```
# y greater than 10?  
if (y > 10) {  
    print("greater than 10")  
} else {  
    print("less or equal to 10")  
}
```

Conditional (if...else...)

```
if (cond) {  
    # run here if cond is TRUE  
} else {  
    # run here if cond is FALSE  
}
```

```
# y greater than 10?  
if (y > 10) {  
    print("greater than 10")  
} else {  
    print("less or equal to 10")  
}
```



Conditional (if...else if...else...)

```
if (cond1) {  
    # run here if cond1 is TRUE  
} else if (cond2) {  
    # run here if cond1 is FALSE but cond2 is TRUE  
} else {  
    # run here if neither cond1 nor cond2 is TRUE  
}
```

Iteration

```
for (var in seq) {  
  do something  
}
```

```
while (cond) {  
  do something if cond is TRUE  
}
```

```
# sum of squares  
t <- 1:3  
y <- 0  
  
for (x in t) {  
  y <- y + x^2  
}  
  
print(y)
```

Programming Structure: Functions

- What's a function
 - a logical block of code
 - input -> output
- Why write functions
 - Reusability
 - Abstraction
 - Maintainability
- Example: $\sum_{t=1}^n t^2$

```
# sum of squares from 1 to n
ss <- function(n) {
  t <- 1:n
  sum(t^2)
}

# calling the ss() function
print(ss(2))
print(ss(3))
```

Programming Structure: Functions

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Programming Structure: Functions

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- Example: $\sum_{t=1}^n t^2$

```
# sum of squares from 1 to n
ss <- function(n) {
  t <- 1:n
  sum(t^2) # return(sum(t^2))
}

# calling the ss() function
print(ss(2))
print(ss(3))
```

Turn Ideas into Code

- Solve problems using code: three main ingredients
 - 1) Data Structure (vector, list, **data frame**, etc.)
 - 2) Programming Structure (**sequential**, conditional, iterative)
 - 3) Algorithm (sorting, searching, optimization, **modeling**, etc.)
 - Design to bind the above 3 together (functions, classes, design patterns, software architecture,...)
- Examples
 - Generate and solve Sudoku puzzles
 - Implement and backtest a trading rule/algorithm
 - **Import, manipulate, and model data**
- For us (data analysis in RSM456), in most case,
 - Data frame manipulation + sequential programming flow + modeling (using algorithm already implemented by others)

R Learning Road Map (From Zero to Hero)

- Step 1. Basic R programming skills (Beginner)
 - Data and programming structure; how to turn an idea into code;
 - Book: [Hands-On Programming with R](#)
- Step 2. R Data Science skills (Intermediate)
 - Data wrangling, basic modeling, and visualization/reporting; Best practice;
 - Book: [R for Data Science](#)
- Step 3. Take your R Skill to the next level
 - Book: [Advanced R](#)

Ref. For other free R books, check bookdown.org often

